

CS171 Introduction to Computer Science II

Recursion

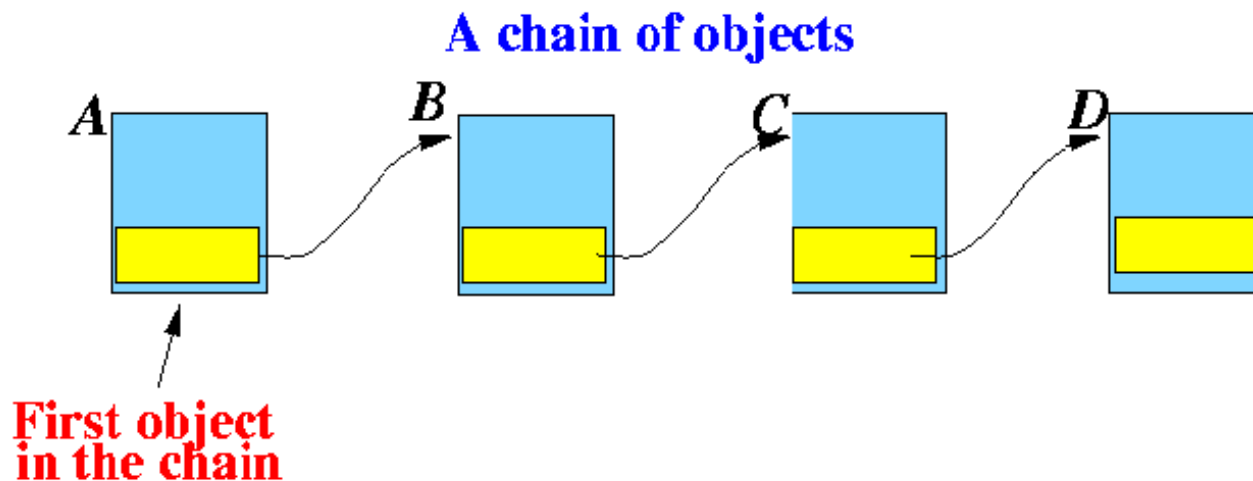
Li Xiong

What we have learned so far

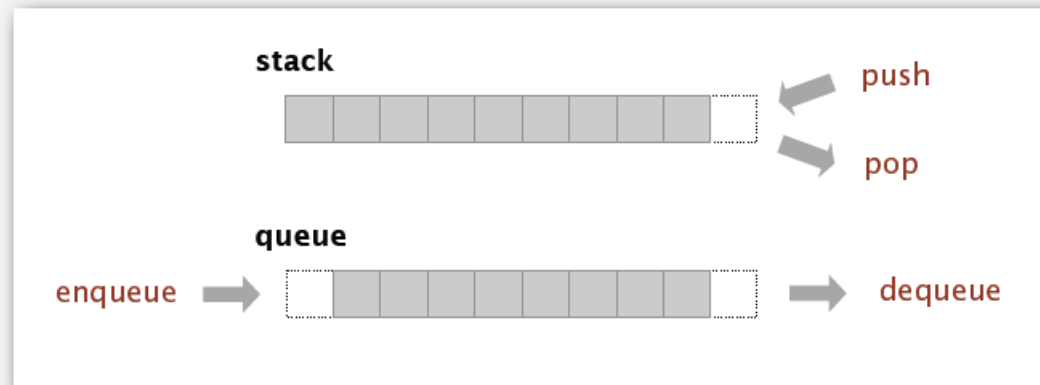
- Basic data structure
 - Arrays
 - Linked list
- Abstract data types
 - Stacks
 - Queues

Linked List

- A Linked List is a sequence of nodes chained together.
- Each **node**, element, or link contains a **data item**, and a **reference** to next node



Stacks and Queues



Stack. Examine the item most recently added. ← LIFO = "last in first out"

Queue. Examine the item least recently added. ← FIFO = "first in first out"

- Can be implemented by both (resizing) arrays and linked list

Today

- Quiz on stacks, queues, linked list
- Recursion

Recursion

- Recursion concept
- Examples
 - Factorial
 - Fibonacci
 - GCD
 - Recursive graph Htree
- Next lecture
 - Divide and conquer
 - Binary search
 - Tower of Hanoi
 - Cost analysis of recursive algorithms

Lecture Slides Recursion recursion - Google Search

https://www.google.com/search?q=f&sourceid=chrome&ie=UTF-8&q=recursion#hl=en&sa=X&ed=FAbNT6j-HorGtge5-6w9&ved=OCCAQ8SgA&q=recursion&spell=1&bay=on.2,or_r_gcr_pw.r_cp.r_cf.,cf.asb&ip=fcdt

+Li Search Images Maps YouTube News Gmail Documents Calendar More

Google recursion

Search

About 9,100,000 results (0.31 seconds)

Everything

Images

Maps

Videos

News

Shopping

More

Druid Hills, GA

Change location

Any time

Refine

Did you mean: [recursion](#)

[Recursion - Wikipedia, the free encyclopedia](#) ✓

en.wikipedia.org/wiki/Recursion +1

Recursion is the process of repeating items in a self-similar way. For instance, when the surfaces of two mirrors are exactly parallel with each other the nested ...

↳ [Formal definitions of recursion](#) ✓ - [Recursion in language](#) ✓

[Recursion \(computer science\) - Wikipedia, the free encyclopedia](#) ✓

[en.wikipedia.org/wiki/Recursion_\(computer_science\)](https://en.wikipedia.org/wiki/Recursion_(computer_science))

Recursion in computer science is a method where the solution to a problem depends on solutions to smaller instances of the same problem. The approach can ...

[Recursion -- from Wolfram MathWorld](#) ✓

[mathworld.wolfram.com > ... > Algorithms > Recursion](https://mathworld.wolfram.com/.../Algorithms/Recursion)

A **recursive** process is one in which objects are defined in terms of other objects of the same type. Using some sort of recurrence relation, the entire class of ...

What is recursion?



Overview

What is recursion? When one function calls **itself** directly or indirectly.

Why learn recursion?

- New mode of thinking.
- Powerful programming paradigm.

Many computations are naturally self-referential.

- Mergesort, FFT, gcd, depth-first search.
- Linked data structures.
- A folder contains files and other folders.

Closely related to mathematical induction.



Reproductive Parts

Factorial

$$N! = N * (N-1) * (N-2) * \dots * 2 * 1$$

```
int fact (int N)
{
    if (N==0)
        return 1;
    else
        return (N * fact (N-1)) ;
}
```

Recursive Method

- A method that calls itself (direct recursion)

```
void recursiveMethod() {  
    ...  
    recursiveMethod();  
    ...  
}
```

Recursive Method

- A method that calls itself (direct recursion)
- Every recursive method must have a base case that is not recursive

```
void recursiveMethod() {  
    ...  
    if (base case) {  
        ... ..  
    }  
    else {  
        ... ..  
        recursiveMethod();  
        ... ..  
    }  
}
```

Better version of recursion definition



Recursion

n. If you still don't get it, see Recursion.

Recursion

- A method calls itself
 - Calls a “clone” of itself to solve a **smaller** problem
 - Buck Passing
- Must have a base case
 - The buck stops here! (does **not** call the method)



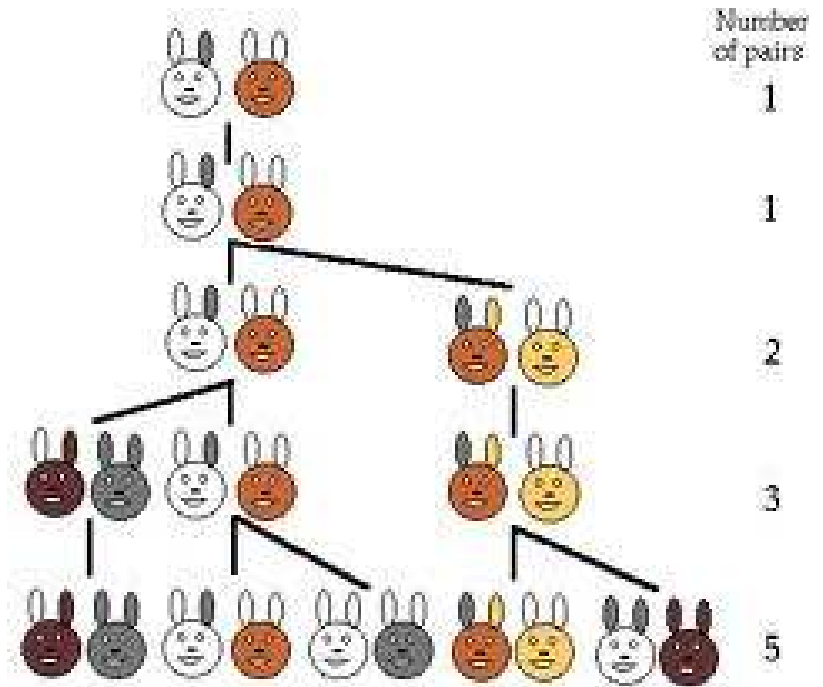
Example: Fibonacci Numbers

- Recursive formula:

$$F(n) = F(n-1) + F(n-2)$$

$$F(0) = 0, F(1) = 1$$

- 0, 1, 1, 2, 3, 5, 8, 13,



Fibonacci Numbers: Java Code

```
int F(int n)
{
    if (n==0)
        return 0;
    else if (n==1)
        return 1;
    else
        return F(n-1)+F(n-2) ;
}
```


Greatest Common Divisor

Gcd. Find largest integer that evenly divides into p and q.

Ex. $\text{gcd}(4032, 1272) = 24$.

$$\begin{aligned}4032 &= 2^6 \times 3^2 \times 7^1 \\1272 &= 2^3 \times 3^1 \times 53^1 \\ \text{gcd} &= 2^3 \times 3^1 = 24\end{aligned}$$

Applications.

- Simplify fractions: $1272/4032 = 53/168$.
- RSA cryptosystem.

Greatest Common Divisor

Gcd. Find largest integer d that evenly divides into p and q .

Euclid's algorithm. [Euclid 300 BCE]

$$\text{gcd}(p, q) = \begin{cases} p & \text{if } q = 0 \\ \text{gcd}(q, p \% q) & \text{otherwise} \end{cases}$$

← base case

← reduction step,
converges to base case

$$\begin{aligned} \text{gcd}(4032, 1272) &= \text{gcd}(1272, 216) \\ &= \text{gcd}(216, 192) \\ &= \text{gcd}(192, 24) \\ &= \text{gcd}(24, 0) \\ &= 24. \end{aligned}$$

$$4032 = 3 \times 1272 + 216$$

Greatest Common Divisor

Gcd. Find largest integer d that evenly divides into p and q .

$$\text{gcd}(p, q) = \begin{cases} p & \text{if } q = 0 \\ \text{gcd}(q, p \% q) & \text{otherwise} \end{cases}$$

← base case
← reduction step,
converges to base case

p							
q			q			$p \% q$	
x	x	x	x	x	x	x	x

↑
gcd

$$\begin{aligned} p &= 8x \\ q &= 3x \\ \text{gcd}(p, q) &= x \end{aligned}$$

Greatest Common Divisor

Gcd. Find largest integer d that evenly divides into p and q .

$$\text{gcd}(p, q) = \begin{cases} p & \text{if } q = 0 \\ \text{gcd}(q, p \% q) & \text{otherwise} \end{cases}$$

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← reduction step,
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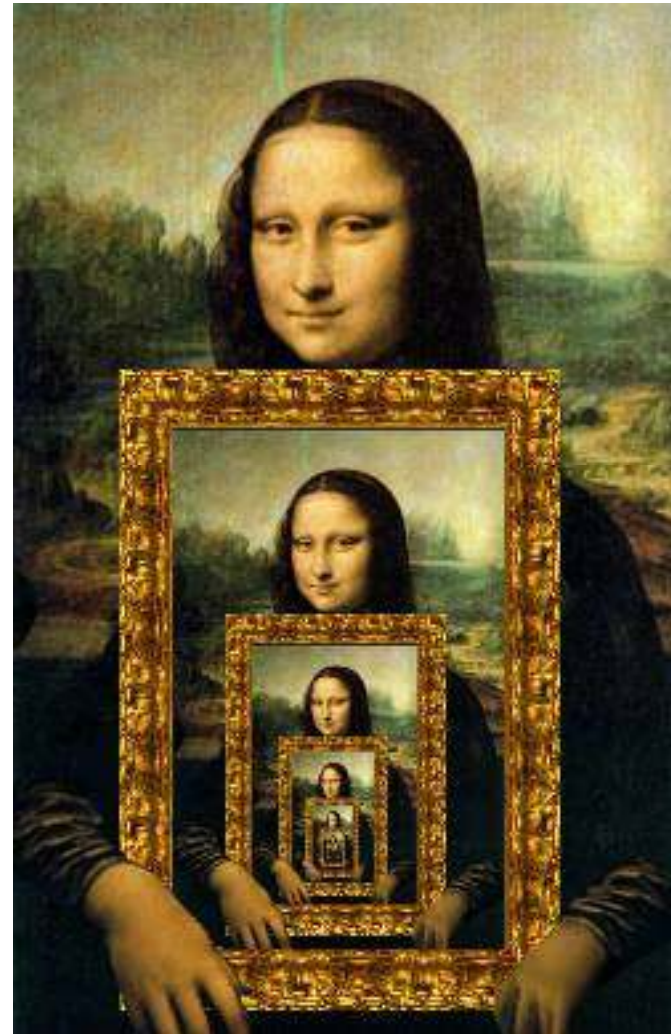
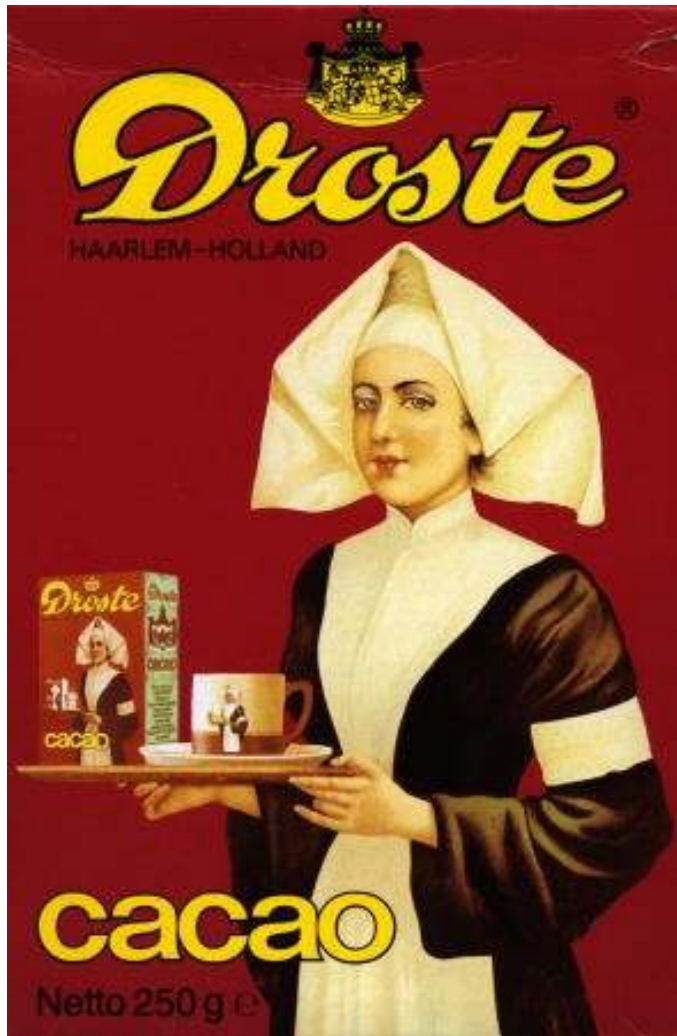
Java implementation.

```
public static int gcd(int p, int q) {  
    if (q == 0) return p;  
    else return gcd(q, p % q);  
}
```

← base case

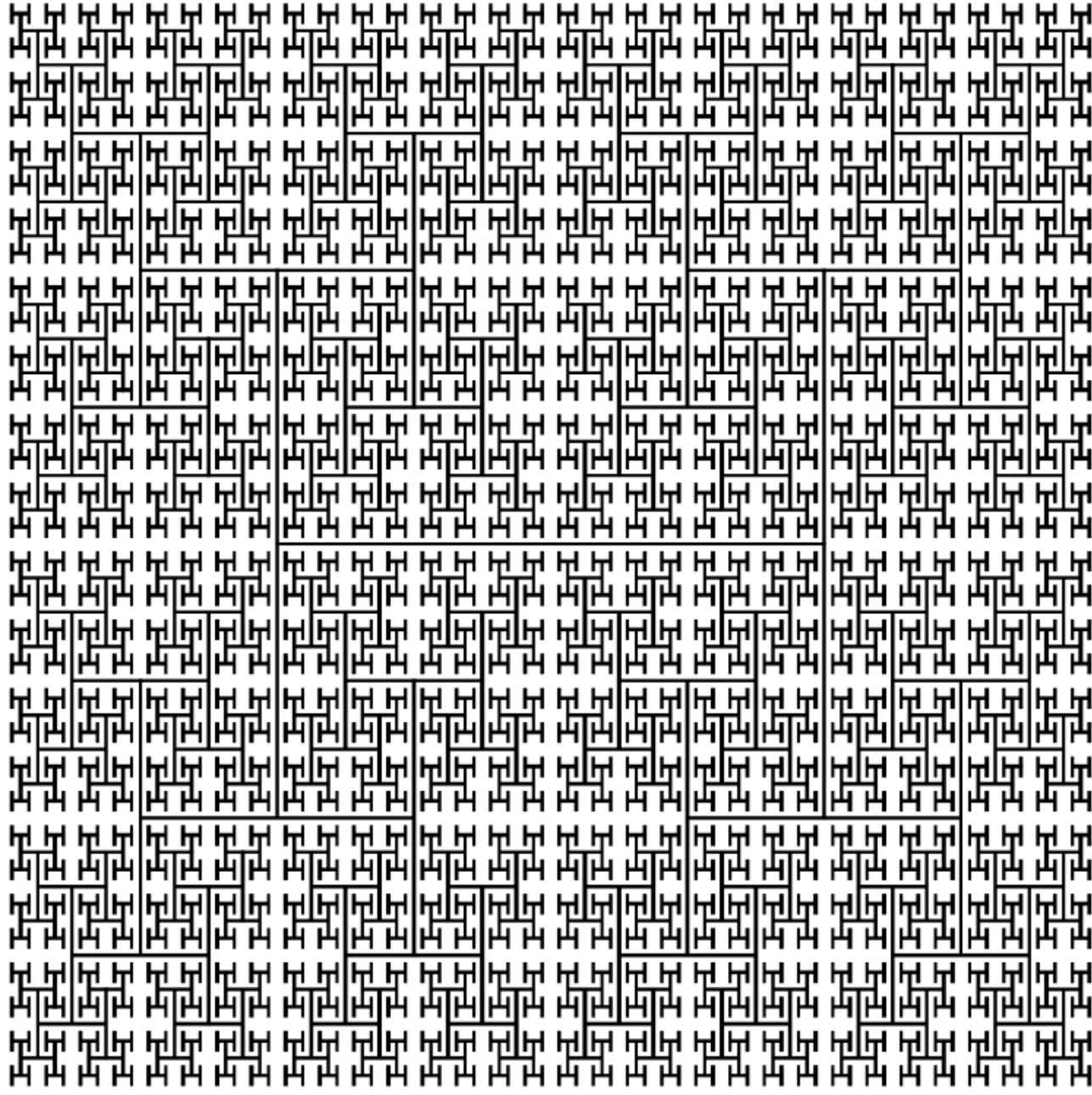
← reduction step

Visual Recursion



Fractals



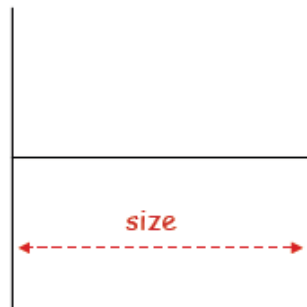


Htree

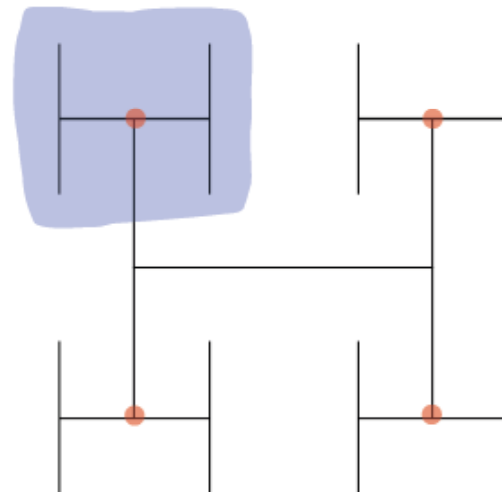
H-tree of order n .

- Draw an H.
- Recursively draw 4 H-trees of order $n-1$, one connected to each tip.

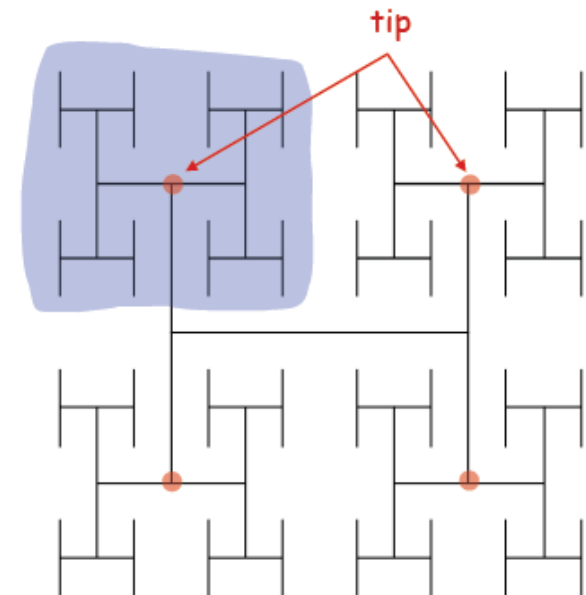
and half the size



order 1



order 2



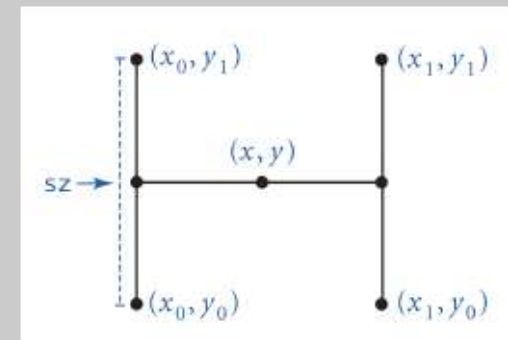
order 3

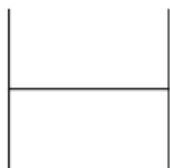
Htree in Java

```
public class Htree {  
    public static void draw(int n, double sz, double x, double y) {  
        if (n == 0) return;  
        double x0 = x - sz/2, x1 = x + sz/2;  
        double y0 = y - sz/2, y1 = y + sz/2;  
  
        StdDraw.line(x0, y, x1, y);  
        StdDraw.line(x0, y0, x0, y1);  
        StdDraw.line(x1, y0, x1, y1);  
  
        draw(n-1, sz/2, x0, y0);  
        draw(n-1, sz/2, x0, y1);  
        draw(n-1, sz/2, x1, y0);  
        draw(n-1, sz/2, x1, y1);  
    }  
  
    public static void main(String[] args) {  
        int n = Integer.parseInt(args[0]);  
        draw(n, .5, .5, .5);  
    }  
}
```

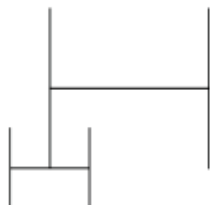
← draw the H, centered on (x, y)

← recursively draw 4 half-size Hs

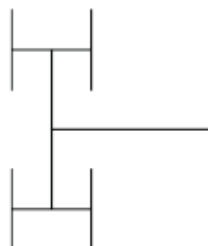




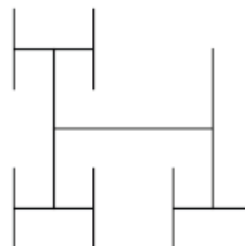
20%



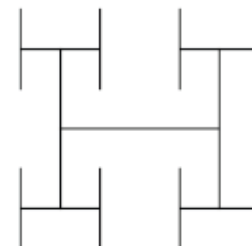
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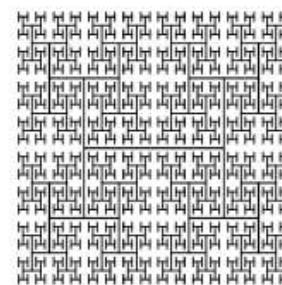
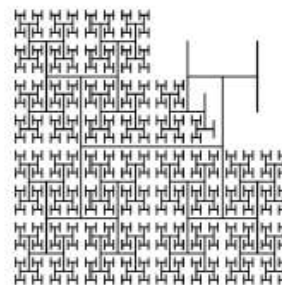
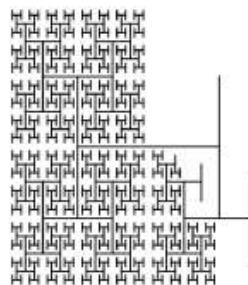
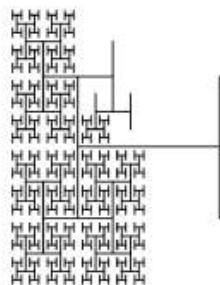
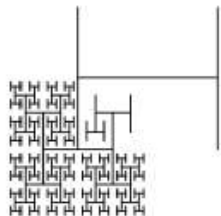
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80%



100%



Recursion

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- Next lecture
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 - Cost analysis of recursive algorithms